

UNIVERSITY OF ESWATINI
INSTITUTE OF DISTANCE EDUCATION
BACHELOR OF EDUCATION (ADULT EDUCATION) YEAR I
FINAL EXAMINATION, MAY 2019

TITLE OF PAPER: INTRODUCTION TO INSTRUCTIONAL DESIGN

COURSE CODE: AED 132

WEIGHT: 100 MARKS

TIME ALLOWED: THREE (3) HOURS

INSTRUCTIONS: ANSWER FOUR (4) QUESTION ONLY. QUESTIONS
CARRY EQUAL MARKS

**THIS PAPER IS NOT TO BE OPENED UNTIL PERMISSION HAS BEEN GRANTED
BY THE INVIGILATOR**

QUESTION 1

With the aid of examples, explain the following terms in relation to Instructional Design:-

- i) Curriculum theory (5 marks)
- ii) Instructional design (5 marks)
- iii) Needs assessment (5 marks)
- iv) Learner Analysis (5 marks)
- v) Instructional strategy (5 marks) **[25 marks]**

QUESTION 2

Discuss five (5) considerations in curriculum development. **[25 marks]**

QUESTION 3

An Instructional Systems Design (ISD) is a logical method of developing curriculum to satisfy an instructional need and then determine if that need was met. With the aid of a diagram, describe in detail the five (5) major phases of an ISD and explain how you can apply the model in an intervention of your choice. **[25 marks]**

QUESTION 4

- a) With the aid of an example, explain why identified needs should be prioritized after being known. **[5 marks]**
- b) Briefly examine five (5) methods that one can use to collect information while doing needs assessment. **[15 marks]**
- c) Explain the importance of determining the characteristics of learners before engaging in an instruction. **[5 marks]**

QUESTION 5

- a) With the aid of examples, explain the difference between design and production. **[5 marks]**
- b) Using a community of your choice, demonstrate how an Instructional Designer can use Gagne's Nine Events of Instruction in designing an engaging and meaningful instruction. Indicate clearly the methods/techniques, including relevant media that can be used in each event. **[20 marks]**

QUESTION 6

- a) Media are viewed as aids or supplements to the instructor or change agent. Discuss this statement using three (3) examples of media. **[5 marks]**
- b) With the aid of examples, explain five (5) elements that need to be taken into consideration when one is designing media. **[15 marks]**
- c) Identify the type of instruction that has more interaction between the learner and the instructor/facilitator and indicate why. **[5 marks]**

END OF PAPER