

**THE UNIVERSITY OF SWAZILAND
FACULTY OF EDUCATION
PRIMARY EDUCATION
CERTIFICATE IN PHYSICAL EDUCATION**

**CPE 107
UNDERSTANDING AND TEACHING TRADITIONAL
SWAZI GAMES AND DANCE**

2 HRS

**FINAL EXAMINATION PAPER
MAY 2010**

INSTRUCTIONS

- 1. Answer all questions in the special booklet provided which you must submit to the examination supervisor when finished.*
- 2. Answer all question in Section A and in Section B answer only one questions of your choice in the space provided.*

SECTION A

Answer ALL questions

Q1 In a broader view of Swazi Traditional Games, relate the concept of these in Physical Education and Sport? (10 points)

Q2. Design a traditional activity or a dance that would suit the whole primary school class and be used as a warm up for a Physical Education lesson? (15 points)

Q3. Describe the Swazi traditional game called Shumpu and state the skills used in this game? (10 points)

Q4. Design a course for Woodball? This particular course must have five gates and a variety of fairways? (15 points)

Section B

Answer only ONE question

Q1. Design a traditional game with a Swazi context that is relevant to teaching numbers.

In the game show some drawings for an illustration (note there are several of these games)

(20 points)

Q2. List ten different traditional games and their significance in recreation? (20 points)

	Traditional Activity	Benefits
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

Q6. Explain any 5 roles of a teacher as s/he uses traditional activities in a Physical Education program? (20 points)

End