

**UNIVERSITY OF SWAZILAND**  
**FACULTY OF EDUCATION**  
**DEPARTMENT OF CURRICULUM AND TEACHING**  
**MAIN EXAMINATION QUESTION PAPER (MAY, 2018)**

**TITLE OF PAPER:** CURRICULUM STUDIES IN COMPUTER SCIENCE II

**COURSE CODE:** CTE 538

**PROGRAMME:** PGCE

**DURATION:** THREE (3) HOURS

**INSTRUCTIONS:**

1. This paper contains five (5) questions. Answer any four (4) questions.
2. Each question has a total of 25 marks.

**THIS PAPER SHOULD NOT BE OPENED UNTIL PERMISSION HAS BEEN  
GRANTED BY THE INVIGILATOR**

### **QUESTION ONE**

The National Information and Communication Infrastructure (NICI) Policy and Plan development process in Swaziland is geared towards recognising the areas where ICT could effectively contribute towards the achievement of the vision enshrined in the National Development Strategy (NDS) and the Transformation Policy Statement. Premised on this assertion: [25 marks]

- a) Explain any five (5) specific objectives proposed by the Swaziland National Information and Communication Infrastructure (NICI). [15 marks]
- b) Explain any five (5) strategies to achieve the objectives proposed by the Swaziland National Information and Communication Infrastructure (NICI). [10 marks]

### **QUESTION TWO**

- a) Within the context of Computer Science education, explain any three (3) of the following technology trends: [09 marks]
  - i. Cloud computing
  - ii. Games and gamification
  - iii. Mobile learning
  - iv. Virtual laboratories
- b) Different types of teleconferencing are discernable, based on the level of sophistication and interactivity of the technology involved in their implementation and utilization. Identify and discuss four (4) types of teleconferencing. [16 marks]

### **QUESTION THREE**

- a) Technologies are developed and utilized to engage learners in intellectually challenging tasks and scaffold their needs. Explain the role of computers in scaffolding, within the context of Computer Science subject in high schools. [09 marks]
- b) Identify any four (4) benefits and four (4) challenges experienced in constructivist instruction in Computer Science. [16 marks]

#### QUESTION FOUR

The core issues surrounding computer ethics are based on the scenarios arising from the use of the Internet, user interaction with websites, software and related services. Explain any five (5) of the 'Ten commandments' governing computer ethics as propounded by the Computer Ethics Institute (2005). [25 marks]

#### QUESTION FIVE

- a) The rules governing etiquette are as important in cyberspace as they are in the real world. Explain any five (5) basic *netiquette* expected of a high school Computer Science learner. [15 marks]
- b) Explain any two (2) of the following morally questionable behaviour emanating from the use of computers and computer networks in education: [10 marks]
- i) Digital plagiarism
  - ii) Copyright and software theft
  - iii) Hacking