

UNIVERSITY OF ESWATINI  
FACULTY OF EDUCATION  
DEPARTMENT OF CURRICULUM AND TEACHING  
RE-SIT EXAMINATION  
NOVEMBER 2021

TITLE OF PAPER: CURRICULUM STUDIES IN ACCOUNTING II  
COURSE CODE: CTE512  
PROGRAMME: PGCE  
DURATION: 3 HOURS  
MARKS: 100

INSTRUCTIONS TO CANDIDATES:

1. This paper contains five (5) questions.
2. Answer any **FOUR** (4) questions.
3. Each question carries 25 marks. As a guide to candidates, marks to part questions are given in brackets [ ].

THIS PAPER IS NOT TO BE OPENED UNTIL PERMISSION IS GRANTED BY THE INVIGILATOR.

### Question 1

Identify one accounting game that could be used in learning and teaching a topic of your choice in accounting. Explain clearly the purpose of the game and how it could be integrated in the lesson. [25 Marks]

### Question 2

Discuss in detail the use of *practice sets* as instructional materials in the learning and teaching of Accounting. [25 Marks]

### Question 3

Critically examine the use of *a competency-based approach* as the most relevant method for learning and teaching Accounting. [25 Marks]

### Question 4

When constructing Accounting tests it is suggested that you first prepare a specification grid, then you set the test items, and finally, you prepare the marking scheme. Using examples in Accounting where necessary;

- a) Explain the specification grid and marking scheme and justify their importance in the assessment activity. (17)
  - b) Describe the kind of marking scheme most suitable for the Accounting subject. (8)
- [25 marks]

### Question 5

- a) Describe a role-play that you could use in the learning and teaching of a topic of your choice in Accounting. (10)
- b) Define the purpose of the role-play you described in (a) above. Indicate other purposes role-plays could be used for in learning and teaching of Accounting. (5)
- c) Explain how your learners could benefit from using role-plays in learning and teaching of Accounting. (10)

[25 Marks]