

**University of Swaziland
Main Examination**

MAY 2010

Title of paper : Data structures

Course number : CS342

Time Allowed : Three(3) hours

Instructions :

- *Each question is worth 20 marks*
- *Answer any five (5) questions*

This paper may not be opened until permission has been granted by the invigilator

Question 1

(a) What is the meaning of the following terms/phrases (2 marks each)

- | | |
|----------------------------------|-----------------------------|
| (i) abstraction | (ii) data structure |
| (iii) complexity of an algorithm | (iv) Array mapping function |
| (v) iterative algorithm | |

(b) Consider the following record declaration.

```
Var student : Record
    Sid      : Integer;
    Sname    : Array[1..25] of char;
    Age      : Integer;
    TestScore : Array[1..10] of integer;
End;
```

Assume each character requires 1 byte , each integer requires 4 bytes and the base address of an student record is 500.

- (i) Show a sample student record and how its allocated in RAM. 2 marks
- (ii) What is the base address of each field of the sample student record.
2 marks
- (iii) What is the address of the memory location used to store the value of student.TestScore[3].
3 marks
- (iv) Using C++ notation, define the structure of a student record. 3 marks

Question 2

Employee Information System (EIS)

Consider a program that implements Employee Information System for the University of Swaziland as described below:

The program stores and manipulates employee records. For each employee, the tax identity number, firstname, lastname, age, monthly salary and dependents information is stored. For each dependent, the firstname and age are recorded. The program allows the management to perform the following tasks.

- *Add a new employee to its records.*
- *Remove an employee from its records.*
- *Add a new dependent to an employee's record.*
- *Search for a specific employee record given the tax identity number.*
- *Compute the total amount paid to all employees in respect of salaries per month.*

- (a) Using C++ notation, write a type definition for a suitable data structure (s) that can be used in the implementation of the Employee Information System (EIS). *12 marks*
- (b) Using the big-oh notation, estimate the running time of each of the tasks that can be performed by management. Justify/Explain your answer. *8 marks*

Question 3

Construct a 2-3 tree containing the following values:

Masango, Banda, Dube, Cele, Langa, Nkomo, Gule, Khan, Johnson, Zulu, Oyoko, Mamba, Xaba, Musi, Sambo, Zulu, Odumbe, Jele, Gama, Mumba, Hlubi, Hlophe,

Assuming the values are inserted in the order given above. *20 marks*

Question 4

- (a) List and describe the operation on a stack data structure. *5 marks*
- (b) Using C++, write a linked-list based implementation of a stack including definition of relevant data structures. *15 marks*

Question 5

- (a) List and describe the operation on a Queue data structure. *8 marks*
- (b) Explain the advantages and disadvantages of each of the following implementation of a queue:
- (i) Simple Array-based implementation. *4 marks*
 - (ii) Circular Linked-list implementation. *4 marks*
- (c) Write a pseudocode of an algorithm that multiplies each item in a queue of numbers by 2. Assuming a simple array-based implementation, what is the running time of this algorithm? *4 marks*

Question 6

- (a) Draw a graph G containing at least 6 nodes and 7 edges. *5 marks*
- (b) Show the adjacency matrix representation of the graph in G above. *4 marks*
- (c) Show the adjacency list representation of the above graph G. *4 marks*
- (d) Trace the execution of the Depth-First Search (DFS) algorithm on the graph. Assume adjacent nodes are visited in alphabetic order. *7 marks*

Question 7

- (a) Draw a binary tree consisting at least 15 nodes and height of 5. The nodes must be labeled 1,2, ..., 15 in order of their pre-order traversal. *4 marks*
- (b) Write the pseudocode for the post-order traversal for binary trees. What would be the output if the algorithm were applied to the tree obtained in (a) above. *4 marks*
- (c) Using C++ notation
- (i) Write a suitable definition of a node in a binary tree. *3 marks*
 - (ii) Write a suitable definition for a binary tree T. *2 marks*
 - (iii) Define a function to create and initialize an empty tree. What is the running time of the function? *3 marks*
 - (iv) Define a function to insert a new element into a binary tree T. What is the running time of the function? *4 marks*