

University of Swaziland  
Final Examination  
JULY 2013

*Title of paper : Programming Languages*

*Course number : CS343*

*Time Allowed : Three(3) hours*

*Instructions :*

- *Each question carries 20 marks*
- *Answer any five (5) questions from questions 1 to 6.*

*This paper may not be opened until permission has been granted by the invigilator*

## QUESTION 1

- (a)
- (i) Briefly explain the purpose of parse trees. [2]
  - (ii) BNF is said to be a meta language. What is a matter language. [2]
  - (iii) Given the following BNF grammar:
  - (iv)  $\langle \text{exp} \rangle ::= \langle \text{term} \rangle + \langle \text{exp} \rangle \mid \langle \text{term} \rangle - \langle \text{exp} \rangle \mid \langle \text{term} \rangle$   
 $\langle \text{term} \rangle ::= \langle \text{factor} \rangle * \langle \text{term} \rangle \mid \langle \text{factor} \rangle / \langle \text{term} \rangle \mid \langle \text{factor} \rangle$   
 $\langle \text{factor} \rangle ::= ( \langle \text{exp} \rangle ) \mid a \mid b \mid c \mid d \mid 1 \mid 2 \mid 3 \mid 4$   
 Construct the parse tree for the expression  $a - b*(c+d)$ .

[6]

- (b) Consider a program with 3 procedures,  $f$ ,  $g$  and  $h$ , which carry out the following steps:

f	g	h
1. Assign 1 to x 2. Assign 2 to y 3. Call g 4. Display x	1. Assign 3 to x 2. Assign 4 to y 3. Call h 4. Display y	1. Assign 6 to y 2. Display x

- (i) Assuming that  $x$  and  $y$  are global variables, write down the values displayed when  $f$  is called, in the order that they appear on screen. [6]
- (ii) Answer question (i) assuming that  $x$  and  $y$  are dynamically scoped local variables. [4]

## QUESTION 2

- (a) Distinguish between: Axiomatic and denotational semantics. [8]
- (b) Briefly explain the main difference between
  - (i) Compiler and Interpreter [2]
  - (ii) Statement and expression [2]
- (c) Write a Haskell script that can be used to evaluate the expression:  

$$X = (\sqrt{b^2 - 4ac}) / 2a$$
 [5]
- (d) What is the output of executing the Haskell code:  

$$\text{map } (+3) [1..5]$$
 [3]

### QUESTION 3

- (a) What are the primary differences between static and dynamic binding. [3]
- (b) Discuss any two reasons for programming in a high-level language rather than low-level language. [4]
- (c) Consider a language with 4 operators :  $\vee$ ,  $\wedge$ ,  $>$  and  $<$ , that take numerical operands. Their syntactic properties are as follows:

Operator	Precedence	Arity	Fixity	Associativity
$\vee$	0 (high)	1	postfix	Left
$<$	1	2	infix	Left
$\wedge$	2	2	infix	Right
$>$	3	1	Prefix	Right

Fully parenthesize the following expressions:

- i.  $1 < 2 \wedge 3 < 4$  [2]
- ii.  $>> 1 \vee \vee$  [2]
- iii.  $(> 1 < (> 2) < (< 3)) \vee < 4$  [3]
- iv.  $> 1 < 2 \wedge 3 \wedge 4 \vee \wedge (> 5 \vee < 6 \wedge 7)$  [6]

### QUESTION 4

- (a) What are the primary differences between static and dynamic binding. [2]
- (b) With the aid of examples, briefly describe 5 kinds of user defined types. [5]
- (c) Define operator overloading [2]
- (d) Explain why operator overloading is impossible in untyped languages. [3]
- (e) With the aid of examples, define type safety [3]
- (f) With aid of examples in C++/Java, define overloading polymorphism and parametric polymorphism. [5]

## QUESTION 5

- (a) With the aid of examples in Haskell, define the following terms:
- i. Higher-Order function [2]
  - ii. Tail-recursive function [2]
- (b) Define referential transparency and explain one of its benefits. [4]
- (c) Based on the following type signature, describe the Haskell function *fun* as completely as possible:
- Fun :: Integer -> Char -> [(Integer, Char)]** [4]
- (d) Rewrite the following Haskell function using pattern matching: [2]
- ```
describe x =  
  if x == 0 then "Zero"  
  else "non-zero"
```
- (e) Prove that the following lambda-calculus function evaluates to 14, showing all steps:
- ( $\lambda x. ((\lambda y. x * y) 2)) ((\lambda x. x + ((\lambda y. y) 3)) 4)$**  [6]

## QUESTION 6

Define the following functions in Haskell including the type signature of each function.

- (a) A function that, given two lists of identical length consisting of floating-point numbers, returns a list whose n-th element is the product of the n-th elements of the given lists. For example, given [5, 2.2, -3.3] and [-1.1, 1, -1], then the result is [-5.5, 2.2, 3.3] [4]
- (b) A function that, given a string, returns the number of upper-case characters in the string. [8]
- (c) A tail-recursive version of the following function that counts the number of elements in a list (but do not use Haskell's built-in length): [8]

```
count lst =  
  if lst == [] then 0  
  else 1 + count (tail lst)
```