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University of Eswatini
Department Of Computer Science
Supplement Examination July 2020

Title of paper : Human Computer Interaction

Course number : CSC251

Time Allowed : Three (3) hours

Instructions:

- Each question carries 25 marks.
- Answer any four (4) questions.

This paper may not be opened until permission has been granted by the invigilator.

QUESTION 1

- a) Describe a formal definition of HCI. [3]
b) Explain the main concerns of Human computer interaction. [10]
c) Explain the following terms. [12]
i) Human Memory
ii) GOMS

QUESTION 2

- a) Define User Experience goals. [5]
b) Distinguish between principles, guidelines and standards, using examples of each to illustrate. [10]
c) Identify THREE modes of input for HCI. [10]

QUESTION 3

- a) Describe human eye physiology. [7]
b) How do 'golden rules' and heuristics help interface designers take account of cognitive psychology? Illustrate your answer with examples. [8]
c) Discuss the usefulness of cognitive models for interaction design. [10]

QUESTION 4

- a) What is evaluation? What are the factors governing the choice of an appropriate evaluation method for different interactive systems? Give brief details. [10]
b) How do 'golden rules' and heuristics help interface designers take account of cognitive psychology? Illustrate your answer with examples. [8]
c) What is a menu? Why menus are important and also explain the functions of menus. [7]

QUESTION 5

- a) Explain Norman's 4 stages of interaction. [5]
b) Describe the key features of the WIMP interaction style. [10]
c) Compare the benefits to users of the WIMP interaction style with that of a command line interface. [10]

End of Question Paper