

**UNIVERSITY OF ESWATINI**  
**FACULTY OF SCIENCE AND ENGINEERING**  
**DEPARTMENT OF COMPUTER SCIENCE**  
**MAIN EXAMINATION**  
**November 2019**

**TITLE OF PAPER: COMMUNICATION FUNDAMENTALS**

**COURSE CODE: CSC121**

**TIME ALLOWED: 3 HOURS**

**TOTAL MARKS: 100**

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**INSTRUCTIONS TO CANDIDATES:**

1. All questions carry equal marks.
2. Question 1 is compulsory.
3. Answer any 3 questions from Question 2 to Question 5.
4. Marks for each question are indicated in square brackets.
5. Show all your workings where necessary.

**THIS EXAMINATION PAPER SHOULD NOT BE OPENED UNTIL PERMISSION HAS BEEN GRANTED BY THE INVIGILATOR**

### Question 1

- (a) Define the following terms. [5]
- (i) CPU clock speed
  - (ii) Utility software
  - (iii) Hyper-threading
  - (iv) Encapsulation
  - (v) Primary memory
- (b) Discuss the design of the micro ATX motherboard, the advantages and disadvantages that come with the design. [5]
- (c) Briefly discuss the fifth generation computers. [3]
- (d) What is pipelining? [2]
- (e) How much computer storage is required to store the word "CAT"? [1]
- (f) Why is it important to document your solutions after you have fixed a computer problem? [2]
- (g) List the three main services provided by cloud computing. [4]
- (h) List three application layer protocols. [3]

### Question 2

- (a) What types of peripherals are connected to the northbridge? Give two examples of these. [3]
- (b) What is cache memory? List the different types of cache outline how they differ from each other. [6]
- (c) Which access method is used to access data on a tape drive? Explain how this access method works. [3]
- (d) A computer technician wants to install a graphic card to a computer. He opens the computer and looks for ports to use. What types of ports can the technician use? List two. [2]
- (e) Compare and contrast RAM and ROM. [5]
- (f) Why does the dynamic RAM require constant refreshing? [2]
- (g) Convert "FAT" to the language understood by computer hardware. The ASCII decimal value for A is 65. [4]

### Question 3

- (a) What is an operating system? [2]
- (b) Discuss two functions of the operating system. [4]
- (c) Give an example of a GUI based operating system and a CLI based operating system. [2]
- (d) Mike has a 64 bit computer which runs a 32 bit Windows 7 OS version. He has a copy of 64 bit Microsoft Office which he intends installing to the computer. Will he be able to install the Microsoft Office software? Why? [4]
- (e) What is the function of the hardware abstraction layer? [1]
- (f) Briefly outline four operating system installation prerequisites. [8]
- (g) Explain how virtual memory can improve the processing speed of a computer. [4]

### Question 4

- (a) What is the difference between physical and logical topology? [4]
- (b) Give one example for each. [3]
  - (i) Class A address
  - (ii) Class B address
  - (iii) Class C address
- (c) Explain the operation of the UDP protocol. Give an example of where it is used. [8]
- (d) How many bits make up an IPv4 address? [1]
- (e) Discuss the four characteristics of a reliable network. [8]
- (f) IPv6 uses 128 bit addresses. True or false? [1]

**Question 5**

- (a) How many bits make up IPv6 addresses? [1]
- (b) What two advantages does IPv6 have over IPv4? [4]
- (c) Discuss the concept of internet of things (IoT). [5]
- (d) What is a hypervisor? [1]
- (e) Explain the difference between two types of hypervisors. [4]
- (f) What is the protocol data unit (PDU) called at each of the following layers? [5]
  - (i) Application layer
  - (ii) Transport layer
  - (iii) Network layer
  - (iv) Data link layer
  - (v) Physical layer
- (g) With the aid of drawings, differentiate between logical and physical topology the; [5]